



Switch Accessible Apps for iPad/iPhone – Non AAC




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27th September 2013




Below is a list of switch accessible apps for the iPad and iPhone that aren't primarily designed for AAC – or which can be used for reasons other than communication. If you want information about switch accessible AAC apps please see Jane's list at <http://www.janefarrall.com/aacappslist.html>




This list is updated regularly and located at <http://www.janefarrall.com/html/resources/Switch%20Accessible%20Apps%20for%20iPad.pdf>




Switch Accessible Apps (non-AAC)




App	Device	About the App	Keystrokes	Switch Access
 A Leader Is Free	iPhone, iPad	A talking book about leaders and leadership. SymbolStix symbols illustrate key words. Users can also play bingo with symbols in the text, match symbols and play concentration with them. Part of the Click to Read series.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	1 switch scanning. 2 or 3 switch step scanning. Auditory scanning option. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.
 Adapted Play Book – Dirty Duds \$2.99 (CA/US) \$2.99 (AU) £1.99 (UK)	iPad	An interactive play book based around the Dirty Duds book by Pati King DeBaun. Four activities are included. These are: a simple book which introduces us to the story; an activity where the user has to find the correct picture to match a word from the story from a choice of 6; an errorless activity to explore the story items; a song activity based on the book where the user can pick one of 6 items to have a verse sung.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.




App	Device	About the App	Keystrokes	Switch Access
 <p>Adapted Play Book – EIEIO! \$2.99 (CA/US) \$2.99 (AU) £1.99 (UK)</p>	iPad	An interactive play book based around “Old McDonald Has a Farm”. Four activities are included. These are: a simple book which introduces us to the animal sounds; an animal sounds activity where the user has to find the correct sound for each animal from a choice of 6; an errorless activity to explore the animal sounds; a song activity with the song “On the farm, look what I see”, where the user can pick one of 6 items to have a verse sung.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Adapted Play Book – Hurry! Hurry! \$2.99 (CA/US) \$2.99 (AU) £1.99 (UK)</p>	iPad	An interactive play book around peanut butter. Four activities are included. These are: an engaging and simple book which talks about the character (a boy) and where he likes peanut butter e.g. on his face; a language activity where the user has to find the picture that goes with a spoken word from a choice of 6; an errorless activity to explore the places the character likes peanut butter ; a song activity with the song “I like peanut butter”, where the user can pick one of 6 items to have a verse sung.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Adapted Play Book – Peanut Butter \$2.99 (CA/US) \$2.99 (AU) £1.99 (UK)</p>	iPad	An interactive play book around peanut butter. Four activities are included. These are: an engaging and simple book which talks about the character (a boy) and where he likes peanut butter e.g. on his face; a language activity where the user has to find the picture that goes with a spoken word from a choice of 6; an errorless activity to explore the places the character likes peanut butter ; a song activity with the song “I like peanut butter”, where the user can pick one of 6 items to have a verse sung.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.




App	Device	About the App	Keystrokes	Switch Access
 <p>Aunty Maggie's Recipe \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	This app from Inclusive Technology has potion brewing as its goal! Small targets and multiple choices make it ideal for students who need to learn to make choices and to practice touch accuracy or scanning.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard..
 <p>Big Bang Patterns \$13.99 (CA/US) \$14.99 (AU) £9.99 (UK)</p>	iPad	Simple cause and effect activities, specifically designed to provide for people with complex needs and visual impairments. The graphics are simple and based on geometric shapes. When the user presses the switch, the graphic is animated and is accompanied by music. The background colour and the colour of the graphics can be changed. 4 different sets of graphics are included within the app.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 and 2 switch access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Big Bang Pictures \$13.99 (CA/US) \$14.99 (AU) £9.99 (UK)</p>	iPad	Simple cause and effect activities, specifically designed to provide for people with complex needs and visual impairments. The graphics are simple and include images such as a bus, sun, person running. When the user presses the switch, the graphic is animated and is accompanied by music. The background colour and the colour of the graphics can be changed. Two extra activities include the same images, but presented as line drawings in either a simple or more complex format. 1 or 2 switch scanning.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 and 2 switch access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.




App	Device	About the App	Keystrokes	Switch Access
 <p>Big Trucks \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple one or two switch game. Two “big trucks” e.g. digger, fire truck appear onscreen. Switch 1 causes the truck on the left to animate (and occasionally be replaced). Switch 2 causes the truck on the right to animate (and occasionally be replaced).	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual scanning with one switch per player. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Bumper Cars \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple game for one or two players – although it works best with two. Each player has a bumper car. During their turn they need to hit their switch or touch the bumper car on the screen. The cars then bump and the player is assigned a point value by the app. First player to 10 wins. User has no control over the performance of the bumper car, hence the game is described as errorless.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual scanning with one switch per player. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Catch the Cow \$1.99 (CA/AU/US) £1.49 (UK)</p>	iPad	Catch the Cow aims to help users to learn to select pictures using a scanning device. It aims to provide teachers, clinicians or parents with an App to assess beginning skills for choice making through auto scanning. Direct touch can also be used and accuracy of the two modes can be compared.	Switch – Space or ~ + 1	Offers 1 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, Blue2 & APPLICATOR switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.




App	Device	About the App	Keystrokes	Switch Access
 <p>Cause and Effect Sensory Light Box \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPhone, iPad	A simple cause and effect app with a number of visual effects that occur when the user presses their switch. Offers a choice of 21 different visual patterns. App can also be activated by sound (using the microphone) or by the screen.	Switch – Space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, Blue2 & APPLICator switch interfaces or a Bluetooth keyboard.
 <p>Chooselt! Maker 3 Free (But requires Chooselt! Maker 3 for creating content)</p>	iPad	App allows you to view and use any of the activities you have created in Chooselt! Maker 3 on your iPad. App includes some data collection. Extremely easy to use.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	One switch visual scanning or two switch access. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Five Little Aliens \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple to play activity app from Inclusive Technology that requires just a touch anywhere on the screen or a switch press to continue the song. Ideal for young children and those requiring simple access or learning numbers 1 - 5. The music section and activities are cause and effect.	Switch – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.



App	Device	About the App	Keystrokes	Switch Access
 <p>Five Little Rock Stars \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple to play activity app from Inclusive Technology that requires just a touch anywhere on the screen or a switch press to continue the song. Ideal for young children and those requiring simple access or learning numbers 1 - 5. The music section and activities are cause and effect.	Switch – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Five Sharks Swimming \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple to play activity app from Inclusive Technology that requires just a touch anywhere on the screen or a switch press to continue the song. Ideal for young children and those requiring simple access or learning numbers 1 - 5. The music section and early activities are cause and effect, with the final activity introducing some 1 or 2 switch visual scanning.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Hurdle Champion \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple single switch game with some timing requirements. Can be played at easy, medium or hard levels. Players need to press their switch within a given time frame to get the hurdler to jump the hurdle. In the easy level, the time frame within which they need to press the switch goes for a couple of seconds, but if you increase the level of difficulty then this time frame decreases.	Switch – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.



App	Device	About the App	Keystrokes	Switch Access
 <p>I Can Help \$9.99 (CA/US) \$10.49 (AU) £6.99 (UK)</p>	iPhone, iPad	A talking book about helping. Key words are illustrated by SymbolStix. Users can also play bingo with symbols in the text, match symbols and play concentration with them. Part of the Click to Read series.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.
 <p>Jungle Adventure \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	An arcade style single switch game with timing requirements. The user needs to press the switch at the right time to complete each activity and collect the 6 golden coins. The activities include jumping a hungry crocodile, leaping a rolling log and swinging over a chasm.	Switch 1 – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Koppy Kattz \$19.99 (CA/US) \$20.99 (AU) £13.99 (UK) (Lite version available for \$0.99)</p>	iPhone, iPad	Based on the old Simon Says game – four coloured buttons appear on the screen. In cause and effect mode, the user can select anyone of the four buttons to have the colour highlight and the associated tone play. In Monkey See mode the user sees a sequence play and then copies it. The user is given multiple tries at replicating just one selection, before moving onto a sequence of two. They are then give multiple practices at replicating a two button sequence before moving onto a 3 button sequence, etc., through to a 5 button sequence. If they get a sequence wrong, then the sequence is shortened by 1 and they practice again at the earlier level. In Koppy Katt mode, a sequence of 1 to 5 buttons is played and the user must replicate it to stay in the game. Multi-player mode is the same as Koppy Katt mode but with multiple players. In the settings, the length of the starting sequence in Monkey See and Koppy Kattz can be controlled. Default difficulty levels of easy, medium and hard can also be changed in the settings.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	1, 2, or 3 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.




App	Device	About the App	Keystrokes	Switch Access
 <p>Little Lost Penguin \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	An arcade style single switch game with timing requirements. The user needs to press the switch at the right time for the penguin to get past obstacles such as an angry polar bear and a moving ice shelf. Along the way, the penguin collects fish to sustain him. At the end, the penguin finds his way home to Mum and Dad and the penguin clan who do a welcome home dance.	Switch 1 – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>My Country \$9.99 (CA/US) \$10.49 (AU) £6.99 (UK)</p>	iPhone, iPad	A talking book about the United States of America. Key words are illustrated by SymbolStix. Users can also play bingo with symbols in the text, match symbols and play concentration with them. Part of the Click to Read series. Appropriate only to students in the USA.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>New Age Kurling \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple but addictive (for me!) version of Kurling for the iPad. Can be played with 1 or 2 players. Can be played at slow, medium or fast speed. Players need to aim their stones at the numbered target. The player with the most stones on the target at the end wins.	Switch – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.



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 <p>Racing Cars \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	Includes two games – one in which the user has to select all three cars to put them on the race track before the race can begin and a second game in which the user has to scan or move to the missing car and put it up on the track.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Rad Sounds \$4.99 (CA/US) \$5.49 (AU) £2.99 (UK)</p>	iPad	Rad Sounds is a cause/effect music program that is switch accessible. A customized playlist of music can be created by recording or singing new music to your iPad, importing from your iPad's music library or using some of the included songs. Switch access options include: Momentary mode, where the music plays if the switch is held down or repetitively activated (approx. once per second); Timed mode, where the music plays for a specified number of seconds upon each activation; or Advanced mode where the user chooses songs by cycling through their playlist.	Switch - ~ + 1	Cause and Effect. Can be accessed with RJ Cooper/Therapy Box and APPLICATOR switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.
 <p>Recycle It \$9.99 (CA/US) \$10.49 (AU) £6.99 (UK)</p>	iPhone, iPad	A talking book about recycling. Key words are illustrated by SymbolStix. Users can also play bingo with symbols in the text, match symbols and play concentration with them. Part of the Click to Read series. Appropriate only to students in the USA.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.




App	Device	About the App	Keystrokes	Switch Access
 <p>Scan and Match \$19.99 (CA/US) \$20.99 (AU) £13.99 (UK)</p>	iPhone, iPad	A visual matching activity. The user is presented with a picture at the top of the screen, with a blank square next to it. At the bottom of the screen are two, three or four choices (selected in the settings), which can be all from the same category of vocabulary e.g. flowers or random across all the categories in the program. The user needs to select which one of the three choices is the same. Alternatively, the program can be set to a cause and effect mode where the correct picture goes up as soon as the switch or screen is selected.	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	1, 2, or 3 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Scan-A-Word \$4.99 (CA/US) \$5.49 (AU) £2.99 (UK) (Lite version available for free)</p>	iPad	Scan-A-Word is a single switch letter matching and spelling activity. A word (which may or may not be accompanied by a picture) appears on the screen. The first time it appears, a changing letter display appears below the first letter, and the student is encouraged to hit their switch when the matching letter appears. If the student selects the wrong letter, they start again. Once this task is completed, the word is repeated auditorily (or as a picture if one has been selected) and this time the student needs to select the correct letters to spell the word. Letters are consistently referred to by their letter names. Activity requires good auditory memory and isn't traditional scanning skills as the target constantly changes.	Switch - ~ + 1	Single switch visual scanning (not traditional scanning). Can be accessed with RJ Cooper/Therapy Box and APPLICATOR switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.
 <p>Scene&OHeard \$49.99 (CA/US) \$51.99 (AU) £34.99 (UK) (Lite version available for free)</p>	iPhone, iPad	Designed to construct communication books and pages with visual scene displays (VSDs) but can be used in a variety of creative ways as an educational or language tool. A range of pre-made displays are provided-or a user's own photos or Google images can be used at the VSD. Each VSD can be used as a standalone or can be linked to other scenes. Hybrid scenes can be created with a communication strip available on the bottom of the scene. Hotspots can play a recorded sound, pull up a symbol, launch a video or link to another scene. Once a scene has been made you are prompted to email it to yourself and others for back-up. Scenes can be browsed as images, laid out in a grid format, or scheduled to launch at specific times. No message window.	Switch 1 - ~ + 1 Switch 2 - ~ + 3	1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box and APPLICATOR switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.




App	Device	About the App	Keystrokes	Switch Access
 <p>Sensory CineFx – Fun Photo Cinema Style with Hall of Mirrors, Psychedelic Colors and SpecialFX Free</p>	iPhone, iPad	<p>A photo effects app with 30 cinema style effects. A menu of four options can be accessed by switch 1, 2, 3 or 4. In each activity. Switch 1 flips the camera from forwards to backwards, switch 2 goes to the menu, switch 3 moves to a different effect and switch 4 takes a photo. If the user only has one switch site, the app could be used with a partner who could cycle through the graphics and the user could take photos of the ones they want (or vice versa). With 2 switches the user could have one switch (sending the number 3) which would move the image through the different effects (underwater, embedded in fire etc) and one switch (sending the number 4) would take a picture which is automatically added to the camera roll. If the user can access 3 or 4 switches then they can have access to the full features of each activity.</p>	<p>Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4</p>	<p>1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.</p>
 <p>Sensory CineVox – speech therapy game to encourage vocalizing or making sounds Free</p>	iPhone, iPad	<p>Four sound and switch activated cause and effect games. By making a noise (or pressing a switch) the user can cycle through a range of visual effects, some of which activate on random visual effects and some of which work on the image currently being captured by the camera. The game can also be used by touching the iPad screen as a switch.</p> <p>Up to four switches can be used with the following settings:</p> <ul style="list-style-type: none"> • Switch 1 Simulate random touch on the screen. • Switch 2 - Back command • Switch 3 - Simulate random touch on the screen. • Switch 4 - Next (clicking of right arrow). 	<p>Switch 1 – 1 or ~1 Switch 2 – 2 or ~2 Switch 3 – 3 or ~3 Switch 4 – 4 or ~4</p>	<p>1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.</p>




App	Device	About the App	Keystrokes	Switch Access
 Sensory Electra Free	iPhone, iPad	<p>A simple cause and effect app showing an image of a light band across the screen. When the user presses any switch an audio track is played like an electrical shock is happening. The graphics remain brightly coloured on a black background. Switch 1 also changes the colours on the screen. Switch 2 moves the left side of the graphic up or down. Switch 3 moves the whole graphic up and down in a linear or non-linear fashion randomly. Switch 4 moves the right side of the graphic up or down. If the user only has one switch site, the app could be used with a partner who could cycle through the colours (switch 1) and the user could take move the image with switch 3 (or vice versa). With 2 switches the user could have one switch that would move the image through the different colours and one switch that would move the image around the screen. If the user can access 3 or 4 switches then they can have access to the more features of the app.</p>	Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.
 Sensory FotoFrez – A Fun Foto Booth with Hall of Mirrors, Psychedelic and Kaleidoscope Effects Free	iPhone, iPad	<p>A photo effects app with 30+ effects. A menu of four options can be accessed by switch 1, 2, 3 or 4. In each activity. Switch 1 creates a bubble ripple, switch 2 goes to the menu, switch 3 moves to a different effect and switch 4 takes a photo. If the user only has one switch site, the app could be used with a partner who could cycle through the graphics and the user could take photos of the ones they want (or vice versa). With 2 switches the user could have one switch (sending the number 3) which would move the image through the different effects (wavy or bubbly) and one switch (sending the number 4) would take a picture which is automatically added to the camera roll. If the user can access 3 or 4 switches then they can have access to the full features of each activity.</p>	Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.




App	Device	About the App	Keystrokes	Switch Access
 Sensory iMeba Free	iPhone, iPad	Sensory iMeba starts with a brightly coloured blob on the screen. Each time the user presses the switch, the blob changes – it might elongate or double or triple. The graphics stay in the yellow and red colour range with a black background and some are accompanied by a sound effect. Each switch has a different range of effects. Could be used as a single or multi switch cause and effect app.	Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.
 Sensory ItZooms – Close-Up Zoom Photography and Magnifying Viewer	iPhone, iPad	Sensory iTZooms is photo app with lots of different effects which the user can add to the image currently being captured by the camera.	Switch 1 – 1 or ~1 Switch 2 – 2 or ~2 Switch 3 – 3 or ~3 Switch 4 – 4 or ~4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.
 Sensory Just Touch Free	iPhone, iPad	A visual effects app with 30+ effects. A menu of four options can be accessed by switch 1, 2, 3 or 4 – option 1 uses the camera but options 2 – 4 are kaleidoscope style images. In each activity. Switch 1 creates changes the effect, switch 2 goes to the menu, switch 3 simulates a direct touch and switch 4 moves to the next effect. If the user only has one switch site, the app can easily be used to send keystroke 1, 2 or 4. If the user has more switch sites then more effects will be available.	Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.


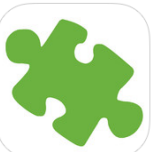

App	Device	About the App	Keystrokes	Switch Access
 Sensory Magma Free	iPhone, iPad	Sensory iMeba starts with a brightly coloured blob on the screen. Each time the user presses the switch, the blob changes – it might elongate or double or triple. The graphics remain brightly coloured on a black background and are accompanied by a sound effect. Each switch has a different range of effects. Could be used as a single or multi switch cause and effect app.	Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.
Sensory Splodge 1 – Fun for Infants and the Kindergarten Free	iPhone, iPad	An engaging cause and effect app with a menu of four options. In game 1, the image in the camera or a plain background appears as if underwater and pressing the screen or switch 1 adds fish into the image. In game 2, the image in the camera or a plain background is slightly distorted and then has splodges of paint thrown at it each time the switch or screen is pressed. In game 3, the user can make balloons or balloon animals appear on a background and in game 4 it is butterflies that appear on the background. Each item is accompanied by a sound effect.	Switch 1 – 1 or ~1 Switch 2 – 2 or ~2 Switch 3 – 3 or ~3 Switch 4 – 4 or ~4	1 - 4 switch cause and effect. Can be accessed with the APPLICATOR switch interface or a Bluetooth keyboard.
 Sentence Key Chores WHO is Doing WHAT \$3.99 (CA/US) \$4.49 (AU) £2.49 (UK)	iPad	A sentence building app. The user needs to select a subject (he, she or they), a helper verb (is or are), a verb (clearing, dusting, feeding, picking up) and then a noun to build a sentence. The sentence has to make sense – and once it has been built the matching picture appears. Scanning speed can be controlled in the settings.	In scanning mode - Switch 1 – Enter or Space or 1 or 2 or ~1 or ~2 In multi-switch mode Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4	1 switch scanning or 4 switches for selecting options 1 – 4. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.


App	Device	About the App	Keystrokes	Switch Access
 <p>Sentence Match Chores: WHO is Doing WHAT \$3.99 (CA/US) \$4.49 (AU) £2.49 (UK)</p>	iPad	A sentence and picture matching app. In the picture (or sentence) activity is taking place e.g. "He is clearing the table". In one mode a single picture can be matched to two, three or four sentences. For example, the picture "he is clearing the table" has the sentence options "He is clearing the table", "He is mowing the lawn" or "He is walking the dog" when three sentences are offered at the medium difficulty level. Alternatively a single sentence can be matched to two, three or four pictures. There are three difficulty levels. Speech feedback can be turned on or off. Sentences can be accompanied by Picture Communication Symbols (PCS) from Boardmaker or presented on their own. Scanning speed can be controlled in the settings.	<p>In scanning mode - Switch 1 – Enter or Space or 1 or 2 or ~1 or ~2</p> <p>In multi-switch mode Switch 1 – 1 Switch 2 – 2 Switch 3 – 3 Switch 4 – 4</p>	1 switch scanning or 4 switches for selecting options 1 – 4. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Shhhh! \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A great app for someone learning to use two switches. Switch 1 opens the bedroom door to a noisy person e.g. a one-man band. Switch 2 makes the man in the bed sit up and get them to shhhh. No timing requirements.	<p>Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3</p>	Offers 2 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Smarty Pants \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	This app from Inclusive Technology has large animated expressions and silly faces making this simple choice activity a fun way to explore feelings and encourage imitation. Ideal for children in first stages of learning to communicate.	<p>Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3</p>	Offers 1 and 2 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.

App	Device	About the App	Keystrokes	Switch Access
 Space Shooter \$2.99 (CA/AU/US) £1.99 (UK)	iPad	A simple single switch game with some timing requirements. Can be played at easy, medium or hard levels. Players need to press their switch when the target lines up with the spaceship. In the easy level, the time frame within which they need to press the switch goes for a couple of seconds, but if you increase the level of difficulty then this time frame decreases.	Switch – space or ~ + 1	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 Special Stories \$19.99 (CA/US) \$20.99 (AU) £13.99 (UK)	iPhone, iPad	An app for creating your own stories. User can create stories with photographs or pictures and then share them with others using Bluetooth, WiFi or email. Pages can be changed by touching the forward and back buttons on the screen or by pressing switch 1 to move forward. Switch 2 plays the sound for the page OR turns the page back, dependant on the settings you select.	Switch 1 – space Switch 2 – enter	Offers 1 and 2 switch visual access. Can be accessed with APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.
 Special Words \$19.99 (CA/US) \$20.99 (AU) £13.99 (UK)	iPhone, iPad	An app designed to have students matching words to pictures, words to words or pictures to pictures. The user needs to select a word (or picture) from a selection of 4. The setup of the app encourages a focus on nouns or words that are easily represented pictorially rather than high frequency words.	Switch 1 – space Switch 2 – enter	Offers 1 and 2 switch visual scanning. Can be accessed with APPLICATOR or Blue2 switch interfaces or a Bluetooth keyboard.

App	Device	About the App	Keystrokes	Switch Access
 <p>Splat the clowns \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A simple single switch game with some timing requirements. Can be played at easy, medium or hard levels. Players need to press their switch within a given time frame to throw a pie or tomato (or other object) into the clown's face. In the easy level, the time frame within which they need to press the switch goes for a couple of seconds, but if you increase the level of difficulty then this time frame decreases.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Offers 1 switch visual access. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.
 <p>Switch Accessible Puzzles \$7.99 (CAN/US) \$8.49 (AU) £5.49 (UK)</p>	iPhone, iPad	A switch accessible puzzle app. User has the choice of number of puzzle pieces, with options from 2 to 5. Selection of pieces can be cause and effect, where the user simply presses the switch to have the piece go into the right spot – or scanning based where the user has to more actively complete the puzzle. App can also be used through direct access.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	1 switch cause and effect or 1 switch auto scan and 2 switch step scanning. Can be accessed with RJ Cooper/Therapy Box, Blue2 or APPLICator switch interfaces or a Bluetooth keyboard.
 <p>Switch Box Invaders \$2.99 (CA/AU/US) £1.49 (UK)</p>	iPad	A re-creation of the classic space invaders game. User has some control over speed, switch debounce time and there is a visual high contrast mode. A simple but engaging game.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.

App	Device	About the App	Keystrokes	Switch Access
 <p>SwitchKids \$9.99 (CAN/US) \$10.49 (AU) £6.99 (UK) (Lite version available for \$0.99)</p>	iPhone, iPad	Switch Kids contains three activities, Funny Sounds and Faces, Bubble Gum and Build-A-Kid. A scoreboard tracks the child's progress. Switch Kids teaches simple cause and effect, multiple-choice cause and effect, and a variation called "cause and effect with a goal".	Switches 1 – 4 can be any number key, ~ + 1, space or enter.	1, 2, 3 or 4 switch access with cause and effect activities. Can be accessed with RJ Cooper/Therapy Box, Blue2 or APPLICator switch interfaces or a Bluetooth keyboard. iPad screen can be used as a switch.
 <p>SwitchTrainer \$16.99 (CA/US) \$17.99 (AU) £11.99 (UK) (Lite version available for free)</p>	iPad	SwitchTrainer is an app designed to provide the user to learn to use 1 or 2 switches, with a focus on moving towards 2 switches. Users can use external switches or the iPad screen divided into two halves. The app has 6 different activities: 1. a simple animation activity where switch 1 triggers the animals (e.g. a monkey playing bongos) and switch 2 moves between animations; 2. An activity using the same animations, but where the user has a choice of 2 and can select which one to display; 3. A playground where the user can move a monkey around and then have them do different activities; 4. An activity where the user chooses the parts of a costume to dress a mouse; 5. An activity where the user can conduct a small band, choosing which instrument plays; 5. Hide and seek where the user has to find one of the characters hiding behind some objects. The app offers control over timing, number of switches and switch debounce.	Switch 1 – space Switch 2 – enter	Offers 1 and 2 switch visual scanning. Can be accessed with APPLICator or Blue2 switch interfaces or a Bluetooth keyboard. iPad screen can also be used as 1 or 2 switches.
 <p>Talk About Food \$3.99 (CA/US) \$4.49 (AU) £2.49 (UK)</p>	iPad	Talk About Food is an app designed specifically for children with low vision around the topic of food. The user can select a food category (e.g. fruit) from a choice of four. Once selected, 8 food items from that category appear on the screen. The user selects an item and an image of that item then bounces around the screen on a black background accompanied by music. At the end the user can choose to "talk" about the activity using an activity specific display or finish the activity, which takes them back to the main menu.	Switch 1 – 1 Switch 2 - 2	Offers 1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, or APPLICator switch interfaces or a Bluetooth keyboard.



App	Device	About the App	Keystrokes	Switch Access
 <p>TouchMe HokusPokus \$1.99 (CA/AU/US) £1.49 (UK)</p>	iPhone, iPad	TouchMe HokusPokus is a simple cause and effect app that builds a picture as the user presses their switch or the screen. Once the picture is complete a short animation occurs. Three different levels of difficulty decide how many presses are needed to complete building the picture.	Switch 1 – enter or space	Offers 1 switch cause and effect. Can be accessed with the Blue2 or APPLICator switch interface or a Bluetooth keyboard.
 <p>TouchMe PuzzleKlick \$1.99 (CA/AU/US) £1.49 (UK)</p>	iPhone, iPad	TouchMe PuzzleKlick is a simple cause and effect app that reveals part of a picture as the user presses their switch or the screen. Once the picture is complete a short animation occurs. In the settings, the number of clicks required to reveal the picture can be set to 2, 4, 6, 9 or 12.	Switch 1 – enter or space	Offers 1 switch cause and effect. Can be accessed with the Blue2 or APPLICator switch interface or a Bluetooth keyboard.
 <p>Train Tracker \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	Train tracker requires the user to select a train – and then build a track for it to travel around. 7 different track pieces can be selected and added to build a track with curves and an intersection. Once the track is built, the train can travel around it and the user can take a snapshot of their track.	Switch 1 – space or ~ + 1 Switch 2 – enter or ~ + 3	Offers 1 and 2 switch visual scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.



App	Device	About the App	Keystrokes	Switch Access
 <p>Treasure Island \$2.99 (CA/AU/US) £1.99 (UK)</p>	iPad	A map appears on the screen with 9 segments. The user can scan or use switch 1 to move around the map, trying to guess where the treasure is stored. The map is presented differently each time and the treasure is stored in a different location.	<p>Switch 1 – space or ~ + 1</p> <p>Switch 2 – enter or ~ + 3</p>	Visual and auditory 1 and 2 switch scanning. Can be accessed with RJ Cooper/Therapy Box, APPLICator or Blue2 switch interfaces or a Bluetooth keyboard.

Specialbites now has some iPad switch accessible videos and slideshows - <http://www.specialbites.com/index.html> and see the link on the left hand side.



Switch Interfaces for Switch Accessible Apps for iPad/iPhone

Picture	Switch Interface and Links	Cost
 <p>(Has switch port for second switch to be used in two switch scanning)</p>	RJ Cooper Bluetooth Super Switch	\$149USD from RJ Cooper
 <p>(Can use inbuilt switches, or has two switch jacks for external switches)</p>	Blue 2 Bluetooth Switch	\$149USD from AbleNet \$219AUD from Spectronics

 <p>(Has two switch ports for external switches)</p>	<p>AirTurn BT105 Also sold as: SwitchBox from TherapyBox RJ Cooper Bluetooth Switch Interface</p>	<p>\$99USD from RJ Cooper \$155AUD from Zyteq or \$189 from Spectronics</p>
 <p>(Has four ports for external switches. Can be used to control music as well as Apps.)</p>	<p>APPLICATOR</p>	<p>\$165USD from Inclusive \$280AUD from Zyteq or \$329AUD from Spectronics</p>

NB – As a cheap, one switch option, you can also store a single keystroke (e.g. space) in [USB Button](#) and then connect it to the iPad with a USB adaptor to perform the functions of a single switch. (Thanks to John Gale for this tip).

If you are interested in using a PC switch interface to control these apps, check out this [informative video from Bill Zeigler](#).